University of Baghdad
Computer Engineering Department
4th Class
Subject: Internet Technology

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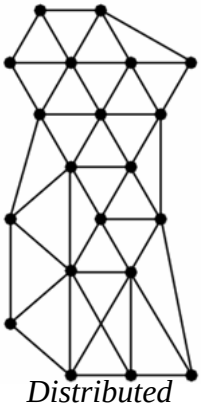
Lecture 1

Introduction

THE INTERNET DEFINITION

- The Internet is a global system of interconnected computer networks that use the standard Internet Protocol Suite (TCP/IP) to serve billions of users worldwide. It is a network of networks that consists of millions of private, public, academic, business, and government networks, of local to global scope, that are linked by a broad array of electronic, wireless and optical networking technologies. The Internet carries a vast range of information resources and services, such as the inter-linked hypertext documents of the World Wide Web (WWW) and the infrastructure to support electronic mail.
- The internet operated by various agencies, non-profit organizations, and for-profit corporations.
- Most traditional communications media including telephone, music, film, and television are reshaped or redefined by the Internet, giving birth to new services such as Voice over Internet Protocol (VoIP) and IPTV. Newspaper, book and other print publishing are adapting to Web site technology, or are reshaped into blogging and web feeds. The Internet has enabled or accelerated new forms of human interactions through instant messaging, Internet forums, and social networking. Online shopping has boomed both for major retail outlets and small artisans and traders. Business-to-business and financial services on the Internet affect chains across entire industries.
- The Internet has no centralized governance in either technological implementation or policies for access and usage; each constituent network sets its own standards. Only the overreaching definitions of the two principal name spaces in the Internet, the Internet Protocol address space and the Domain Name System, are directed by a maintainer organization, the Internet Corporation for Assigned Names and Numbers (ICANN). The technical underpinning and standardization of the core protocols (IPv4 andIPv6) is an activity of the Internet Engineering Task Force (IETF), a non-profit organization of loosely affiliated international participants that anyone may associate with by contributing technical expertise.

- The Internet is a packet-switching network with a distributed mesh topology. Information travels in packets across a network that consists of multiple paths to a destination. Networks are interconnected with routers, which forward packets along paths to their destinations. The mesh topology provides redundant links. If a link fails, packets are routed around the link along different paths.

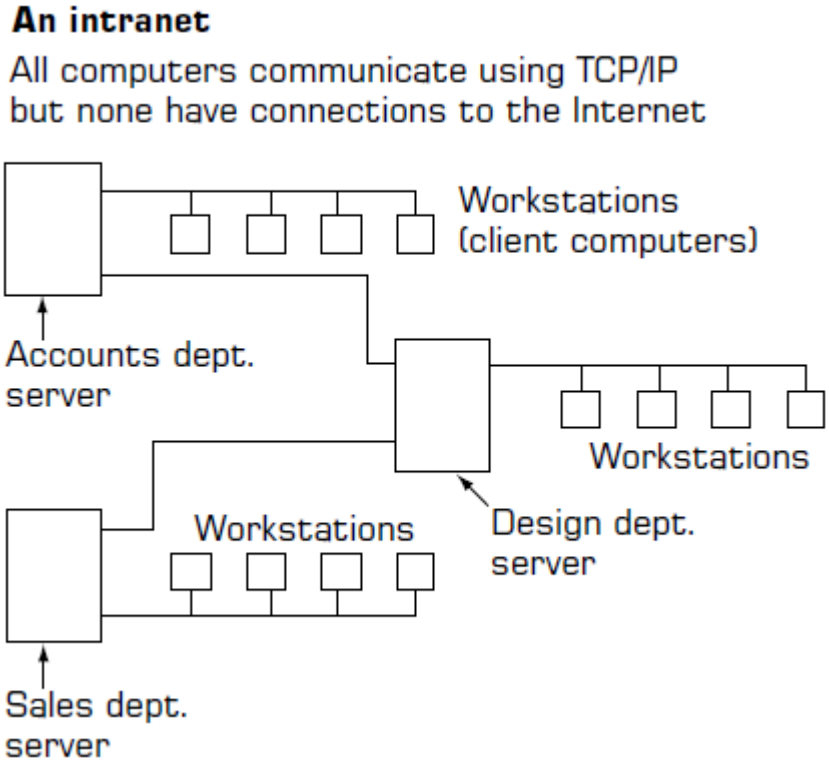


Distributed Mesh

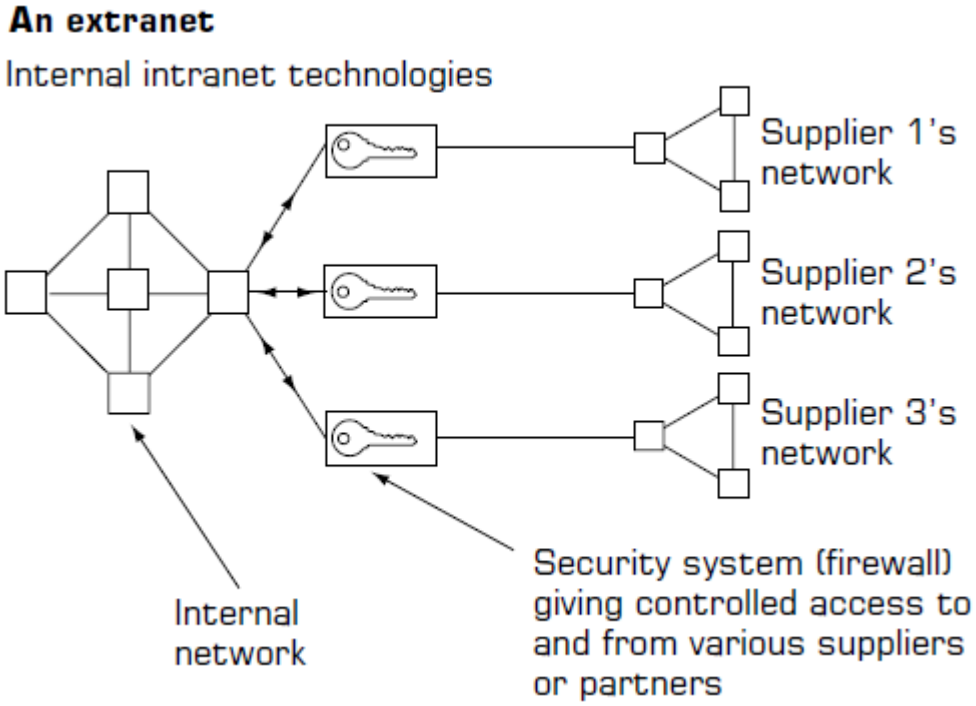
- In order for a network to be connected to the Internet, the network must send and retrieve data by using TCP/IP (Transmission Control Protocol/Internet Protocol) and related protocols.

- **The Intranet** is an internal client-Server network that uses the same software technology as the Internet – TCP/IP – for its own internal use.

- An intranet is generally based on a three-tier architecture, comprising:
    1. clients (generally Web browsers);
    2. one or several application web servers (middleware)
    3. a database server.

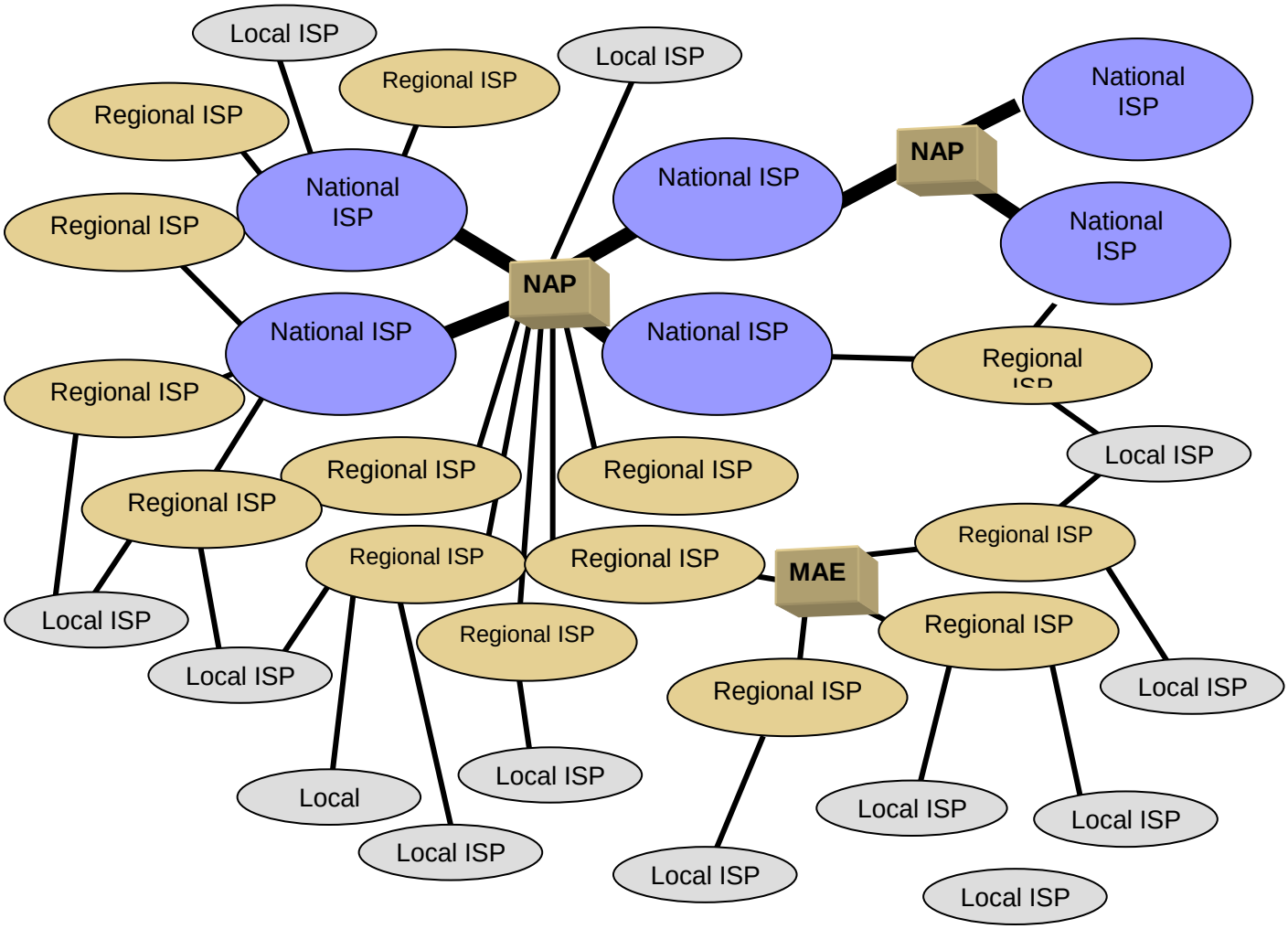


- ***An Extranet*** *is an intranet that is connected to the Internet but in such a way that some additional security has been built into the connections.*



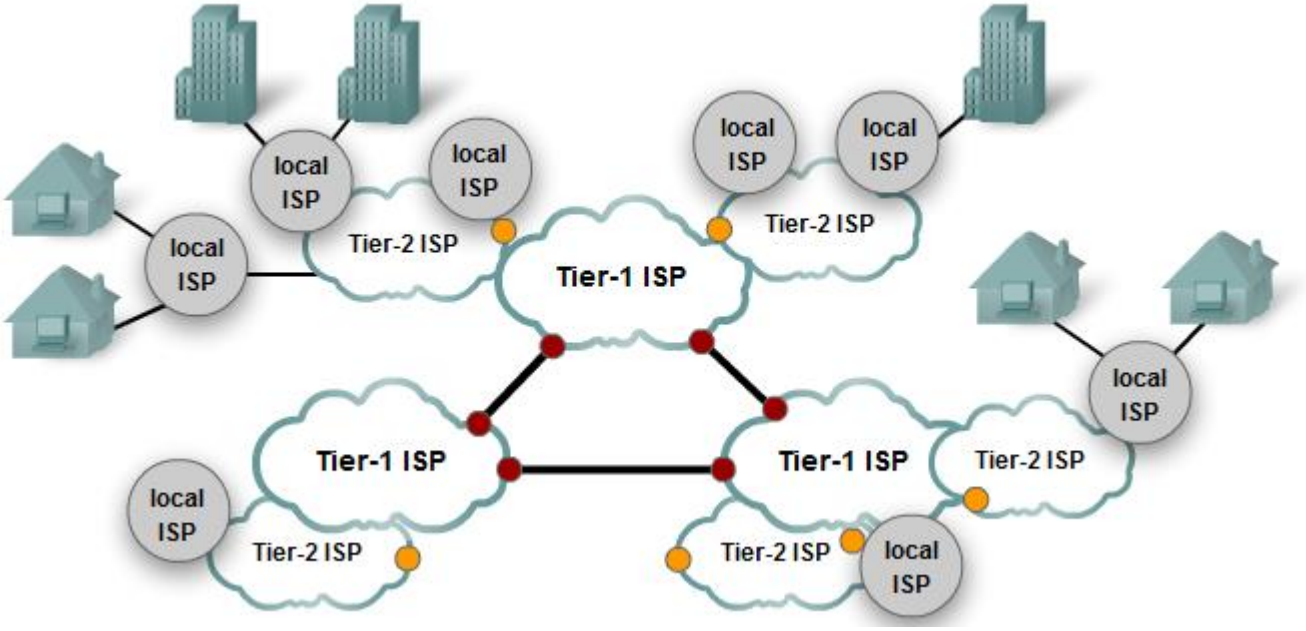
Internet Architecture and Backbone

- *The Internet is hierarchical in structure. At the top are the very large national Internet service providers (ISP) that are responsible for large Internet networks. These national ISPs connect together and exchange data at Network Access Points (NAP). See the figure below.*



- NAPs were originally designed to connect only national ISPs. These national ISPs in turn provide services for their customers and also to regional ISPs. These regional ISPs rely on the national ISPs to transmit their messages to national ISPs in other countries. Regional ISPs in turn provide services to their customers and to local ISPs who sell Internet access to individuals.
- As the number of ISPs grew, a new form of network access point called a metropolitan area exchange (MAE) has emerged. MAEs are smaller versions of NAPs and typically link a set of regional ISPs whose networks come together in major cities.

- ISPs at the same level do not charge each other for transferring messages they exchange across a NAP or MAE. That is, a national ISP does not charge another national ISP to transmit its messages and a regional ISP does not charge another regional ISP. This is called peering.



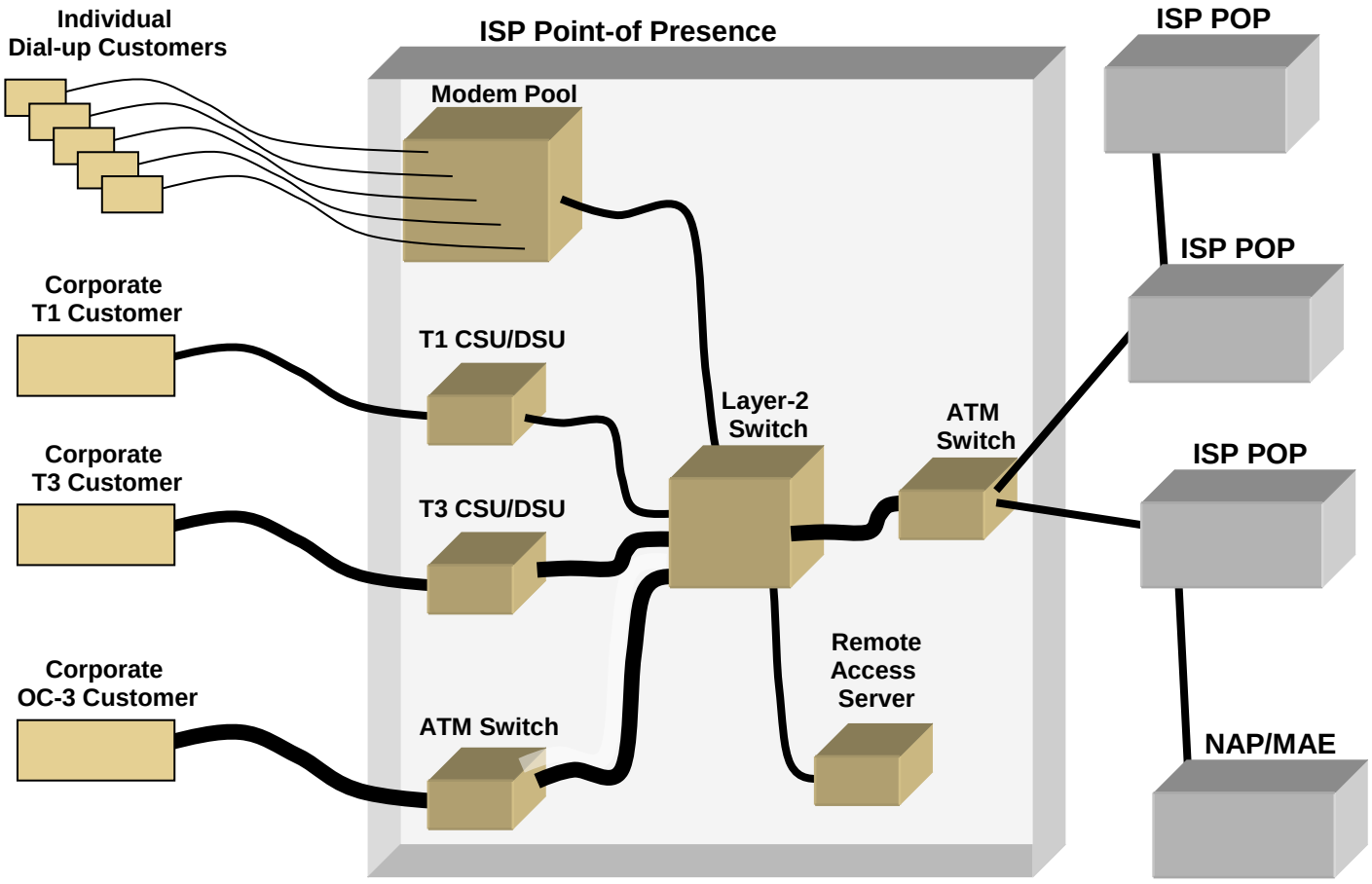
- It is peering that makes the Internet work and has led to the belief that the Internet is "free." This is true to some extent, but higher level ISPs normally charge lower level ISPs to transmit their data (e.g., a national will charge a regional and a regional will charge a local). And of course, a local ISP will charge individuals like us for access!

Connecting to an ISP

- Each ISP has one or more points-of-presence (POP). A POP is simply the place at which the ISP provides services to its customers.

- In order to connect into the Internet, a customer must establish a circuit from his or her location into the ISP POP. For individuals, this is often done using a modem over a traditional telephone line using the PPP protocol (see the figure below). This call connects to the modem pool at the ISP and from there to a remote access server (RAS) which checks the (user ID) and (password) to make sure the caller is a valid customer. Once logged in, the user can begin sending TCP/IP packets from his or her computer over the

phone to the RAS, which then forwards them to the backbone network at the POP.

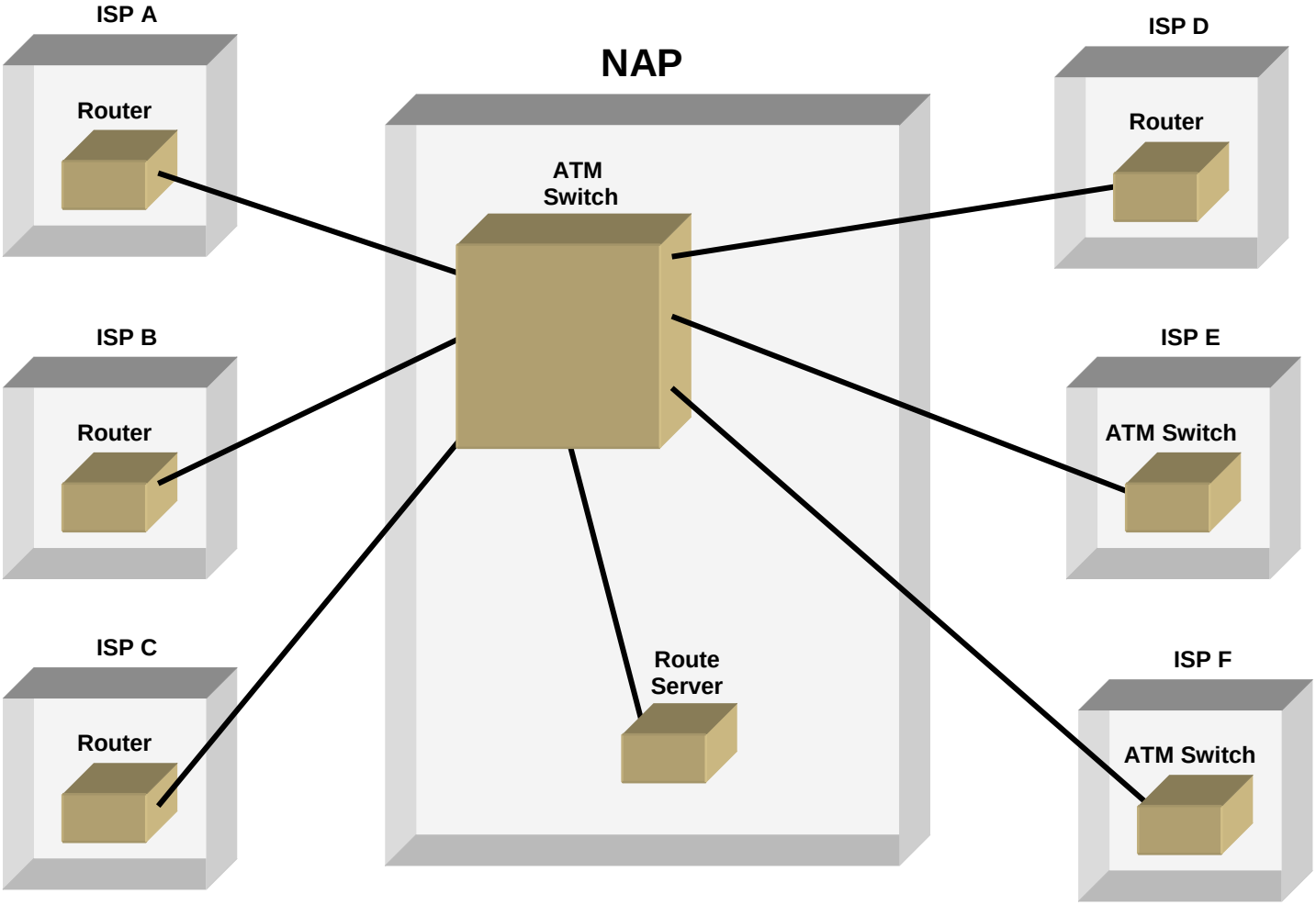


Inside an ISP Point of Presence

From the ISP to the NAP/MAE

- Any messages destined for other customers of the same ISP would flow within the ISP's own network. In most cases, the messages are destined outside of the ISP's network, and thus must flow through it to the nearest NAP/MAE and from there into some other ISP's network.

- The figure below shows the connection from the local ISP to the NAP. From there packets are routed to the next higher level of ISP.



- All connections can be complex and packets sometimes travel long distances. Each local ISP might connect a different regional ISP, causing packets to flow between cities, even though their destination is to another local ISP within the same city.